


# Antidote - Bloodborne Wiki

 Antidote is a stackable, consumable item in Bloodborne. Antidote will remove the buildup and status effect associated with Slow Poison and Rapid Poison once consumed.

“ *Small medicinal tablets that counteract poison.  
Used to treat ashen blood, the baffling sickness that ravaged Old Yharnam long ago.*

*These tablets only provide short-term relief. The ashen blood ailment eventually triggered the spread of the beastly scourge.*

## Acquisition

Antidote can be purchased from Bath Messengers and occasionally found throughout Yharnam.

## Usage

The hunter can use this item through the quick access bar or use it by selecting the Antidote in their inventory.

## Price

Game start: **300** Blood Echoes

Upon entering Cathedral Ward: **600** Blood Echoes

Upon inspecting the skull of Lawrence and triggering Nightfall: **1,300** Blood Echoes

After defeating Rom, the Vacuous Spider, and triggering the Blood Moon: **2,300** Blood Echoes

## Notes

Maximum held: 10

Maximum stored: 99

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